EXPERIMENT NO.2 (ER Diagram)

AIM: Draw an ER diagram of a sailor boat database.

SOLUTIONS:

Components: A database is an organized collection of structured information, or data, typically stored electronically in a computer system.

**Entity**:  An entity can be a real-world object, either animate or inanimate, that can be easily identifiable

**Attribute**: Attributes describe the characteristics or properties of an entity in a database table. An entity in a database table is defined with the 'fixed' set of attributes.

